

3 parts of an activity for Flexible Thinking

Flexible thinking is essential in the social world. Many things we do every day require it: interpreting what others are saying and doing, understanding humor, learning in a classroom, working with others, being an effective employee, etc.

Today we will practice using our flexible thinking and building awareness of our stuck thinking while making **team logos**! REVIEW 3 Parts of an Activity!

Activity Directions:

- 1. Students will work in small groups to create their "team logo" using sketchpad.app (a free design tool website)
- 2. Students must brainstorm together what they want their team logo to look like (shape, size, color, parts, etc.)

Concepts to remember: flexible/stuck thinking, adding thoughts together, letting a thought go, group plan, 3 parts of doing an activity, etc.

- One student will be the "screen sharer" and the other students will "talk their thoughts," so the "screen sharer" understands what they are picturing.
- 4. Each team will create their logo and monitor their stuck thinking and use their flexible thinking to complete this challenge!
 - a. Use the supports below to help reinforce flexible thinking, following a group plan, and 3 parts of doing an activity
 - b. Have each student take a turn being their own "data keeper" where they track how many times they inhibited what they wanted to do or say in order to be flexible
- 5. Once completed, team members will share what they've created and also what they've learned about flexible thinking while working on a project together.

Student examples:





9 parts of doing an Activity

1. Set up:

a. Getting our materials and bodies ready for the game or activity



a. Time we spend doing the activity; what are the steps we need to take to make our plan happen?

3. Clean-up

 a. Ending the game or activity by putting away our materials or deciding together that it's time to end what we're doing.

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